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Team Setup & Rules of Engagement

Court Assignment & Roles



Organize into 4-player squads. Assign one captain per team. Every shot attempt requires at least three verified passes before release.

SQUAD ROSTER & ASSIGNMENT

Team Letter: _____ Court #: _____

Captain: _____

Player 2: _____

Player 3: _____

Player 4: _____

MANDATORY LIVE-PLAY CRITERIA

- ✓ **Three Passes Rule:** Offense must complete ≥ 3 consecutive passes prior to any shot.
- ✓ **Pass-and-Cut Target:** Pass the ball and immediately execute a hard cut to open space.
- ✓ **Active Stat Crew:** Resting team records every pass and cut in real time.

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Game Tally Sheet — Stat Crew Rotations

Real-Time Data Collection



When your team is the resting stat crew, count each completed pass and explosive cut using hash marks (| | | |).

Round 1: Team A vs B

Stat Crew: Team C

COMPLETED PASSES (| | | |)

Use hash marks for every valid pass...

Total Passes: _____

PASS-AND-CUT ACTIONS (| | | |)

Record cuts toward basket...

Total Cuts: _____

Shots with ≥ 3 passes:

☐ Yes ☐ Infraction

Round 2: Team B vs C

Stat Crew: Team A

COMPLETED PASSES (| | | |)

Use hash marks for every valid pass...

Total Passes: _____

PASS-AND-CUT ACTIONS (| | | |)

Record cuts toward basket...

Total Cuts: _____

Shots with ≥ 3 passes:

☐ Yes ☐ Infraction

Round 3: Team C vs A

Stat Crew: Team B

COMPLETED PASSES (| | | |)

Use hash marks for every valid pass...

Total Passes: _____

PASS-AND-CUT ACTIONS (| | | |)

Record cuts toward basket...

Total Cuts: _____

Shots with ≥ 3 passes:

☐ Yes ☐ Infraction



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Individual Pass-and-Cut Verification

Live Game Learning Outcome Check



Target Outcome: Each player must execute at least one intentional pass-and-cut in live play. Record specific execution details below.

 **Player 1: Captain**

☐ Cut Executed

CUT TYPE (GIVE-AND-GO / BACKDOOR / FLARE) & RESULT:

.....
.....

 **Player 2: Name**

☐ Cut Executed

CUT TYPE (GIVE-AND-GO / BACKDOOR / FLARE) & RESULT:

.....
.....

 **Player 3: Name**

☐ Cut Executed

CUT TYPE (GIVE-AND-GO / BACKDOOR / FLARE) & RESULT:

.....
.....

 **Player 4: Name**

☐ Cut Executed

CUT TYPE (GIVE-AND-GO / BACKDOOR / FLARE) & RESULT:

.....
.....

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Team Huddle Debrief & Data Review

Tactical Discussion (Final 3 Minutes)



Convene in your foursome huddle: compare your recorded stat tallies and identify your single best team cut.

 **Our Team's Best Pass or Cut Highlight**

Describe the play: Who delivered the pass, who made the cut, and how it created an open shot:

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 **Data Synthesis**

Total passes counted as crew: _____

Total passes completed on offense: _____

PRIMARY TACTICAL TAKEAWAY:

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